



PRESS CONTACT

Daniele Caso

Milestone

Via Fara 35 - 20124 Milano

Tel. 02 67075666

daniele.caso@milestone.it



THE OFFICIAL MOTOCROSS VIDEOGAME

ARRIVES THE FIRST DEV DIARY #1 ON 'MOTION CAPTURE' TECHNOLOGY

Our Special Guest for this trailer is Grace Leslie Rowe – Monster Girl

Find the video on the official Youtube channel: <http://youtu.be/gNuODDmhgw4>

12th February 2014, Milan – **Milestone**, one of the most recognized racing videogame developers and publishers for consoles and Windows® PC, announces with the first Development's Diary the addition of 'Motion Capture' technology included into **MXGP - The Official Motocross Videogame**. This new exciting videogame is based on the official FIM World Motocross Championship and it will be available from **28th March 2014** on **PlayStation®3, PlayStation®Vita, Xbox 360®** video game and entertainment system from Microsoft and **Windows PC®**.

The main aim of Dev Diary #1 is to highlight two of the biggest plus included into this MXGP Videogame Edition. The first one includes **Motion Capture technology**, that allows MXGP Players to experience pure simulation thanks to most realistic riders and bikes' behavior. The second main plus is the inclusion; for the first time ever there will be a **Monster Girl** in the game that will give a special touch and authenticity of the Motocross' atmosphere. (<http://www.monsterenergy.com/it/it/monstergirls/>).

"MXGP is a symbol of simulation, realism and license's loyalty. Implementing Motion Capture technology is an additional piece to the puzzle that together with the ones related to game's physics, graphics and chromatics' choices, which were unveiled in the [Gameplay trailer # 1](#) and released last week, creates the whole product image", affirms Alessandro Castrucci, Milestone's Game Director. "Particularly this year, using a female character, as the Monster Girl, will enhance the game's realism if compared with the previous one; we are also confident she will be appreciated by all Motocross' fans", concludes Castrucci.

MXGP features all the riders, teams, bikes and rules from the official MXGP 2013 calendar including a redesigned career mode for living the feelings of Motocross.

Developed by Milestone Studio, **MXGP, The Official Motocross Videogame** will be available from 28th March 2014 for PlayStation®3, PlayStation®Vita, Xbox 360® and Windows PC®.

Follow us on Facebook <http://www.facebook.com/MXGPVideogame>, on the official Youtube Channel <http://www.youtube.com/mxgpvideogame> or check the [#mxgpvideogame](#) hashtag.

Assets available via the following FTP link:

Folder: MXGP

Host: [ftp.milestone.it](ftp://ftp.milestone.it)

User: Press

Password: prsc2k12

###

Milestone

Milestone nasce a Milano nel 1996, e rappresenta la più grande realtà italiana impegnata nello sviluppo di videogiochi per PC e console, universalmente riconosciuta come una software-house specializzata nel campo dei racing game. Milestone è unica nel panorama nazionale per la qualità dei suoi prodotti e per la meticolosa attenzione ai dettagli, entrambi tratti distintivi della sua filosofia aziendale. La serie SBK® Superbike World Championship, il videogioco ufficiale del World Rally Championship e MotoGP™13 ne rappresentano tre chiari esempi. Per ulteriori informazioni consultare il sito www.milestone.it.

About Youthstream:

Youthstream is the company that manages the exclusive television, marketing and promotional world wide rights of the FIM Motocross World Championship, the FIM Motocross of Nations, the FIM Women's Motocross World Championship, the FIM Veteran Motocross World Cup, the FIM Junior Motocross World Championship, the FIM SuperMoto World Championship, the FIM SuperMoto of Nations, the FIM Snowcross World Championship, the Motocross European Championship, the Motocross of European Nations and the SuperMoto European Championship.

About the Platforms

", "PlayStation", "PS3" and "" are trademarks or registered trademarks of Sony Computer Entertainment Inc. "PS3" is a trademark of the same company. Also, "PSVITA" is a trademark of the same company. "" is a registered trademark of Sony Corporation.

Windows, Xbox, Xbox 360, and Xbox LIVE are either registered trademarks or trademarks of the Microsoft group of companies. Trademarks are property of their respective owners. © 2013 Milestone Srl – Tutti I diritti riservati. Milestone è un marchio registrato di Milestone Srl.